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Spoken languages : French & English

TRAINING

2014- Masters in Digital and Visual Arts, University of Quebec in Montréal (UQAM).

2008- Training on MaxMSP / Jitter at Studio XX, Montréal.

2008- BA in Digital and Visual Arts, University of Quebec in Montréal (UQAM).

COMPUTER SKILLS

Figma, Adobe Photoshop, Illustrator, InDesign, XD, Premiere, Avid Media Composer, Final Cut Pro, AfterEffects, Touch Designer, MAX/Msp/Jitter, Processing, Arduino, Modul8, MadMapper, Dreamweaver, Maya Autodesk, Sketchup, Word, XML, Java, Javascript, Actionscript, Shotgun, HTML, JIRA, Slack, ChatGPT & Stable Diffusion.

PROFESSIONAL EXPERIENCE

2022 à 2024 - UX Designer, Bell Networks, Montréal, CA

2021 - VFX Production Coordinator, Mr. X FX, Montreal, CA

2020 - Video Content Manager (production & broadcasting), New Cinema Festival, Montreal, CA

2020 - Digital Media Consultant, Dazibao contemporary art center & Antesim Publishing, Montreal, CA

2020 - Content creator, Eastern Bloc Digital Art Center, Montreal, CA

2018 à 2020 - Multimedia producer, SmartPixel, Montreal, CA

2017 à 2018 - Graphic designer (UX/UI) & Quality Assurance (QA), Smartpixel.tv, Montreal, CA

2016 - Graphic designer/communications manager, Eastern Bloc Digital Art Center, Montreal, CA

2014 - Graphic Designer (UI) pour *ShapeUp* (Xbox), Ubisoft, Montréal, CA

2014 - Web designer and video production, Sondes project, Perte de signal center, Montreal, CA

2013 - Trainer, *Hack & Slash* workshop, Sondes project (Perte de signal) E-Fest, Tunis, Tunisie, TS

Technical training on the hijacking of physical interfaces of video games (Wiimote, Kinect ..)

2010 - Assistant au tournage, Playmind, publicité pour *Shaun White Skateboarding*, Ubisoft, Montréal, CA

2007- 2010 - Graphic Designer (freelance), Société des Arts Technologiques (SAT), Montréal, CA

2007 - Artistic Director, proposition pour *Dragons* (Megablocks), POP6, Montréal, CA

EXHIBITIONS & ART RESIDENCIES

- 2018/2019 - Spectres, exhibiton tour w/ Jean-Pierre Gauthier, MDC Plateau Mont-Royal, MDC N-D-G, Stewart Hall, Montréal, CA
- 2017 - *Hieroglitchs, Collectif Blanc exhibition*, centre Arprim, Montreal, CA
- 2016 - *Spectres*, résidence & exposition avec Jean-Pierre Gauthier, Fondation Guido Molinari, Montreal, CA
- 2016 - *Jedi Action Drawing v.3.3*, lancement : Printemps Numérique, Musée McCord, Montreal, CA
- 2015 - Installation *To Believe*, exposition *Banlieue!*, Maison des arts de Laval, Laval, CA
- 2015 - *Jedi Action Drawing v2.2*, Festival TransAmérique (FTA), Agora Hydro-Québec, Montreal, CA
- 2015 - Performance *You Never Know*, Festival Sight & Sound, Eastern Bloc, Montreal, CA
- 2015 - *Hiéroglyphs*, résidence & exposition, centre Perte de Signal, Montreal, CA
- 2015 - *Jedi Action Drawing v2*, Studio ARTv, Places-des-Arts, Montreal, CA
- 2014 - *Histoires d'interactions*, exposition solo, Biennale internationale d'art numérique (BIAN), Maison de la culture Notre-Dame-de-Grâce, Montreal, CA
- 2014 - Résidence & exposition *You Never Know*, centre d'artiste La Chambre Blanche, Quebec, CA
- 2013 - Exposition *All Work & All Play*, Centre de Diffusion et d'Expérimentation (CDEx), UQAM, Montréal, CA
- 2013 - (Collectif) Festival Montréal /Nouvelles Musiques, Places des arts, Montréal, CA
- 2012 - *Aux Vues / At The Movies*, Biennale internationale d'art numérique (BIAN), Maison de la culture Frontenac, Montreal, CA
- 2012 - Installation *Between the Black & White (Joy & Suffering)*, Festival Nouveau Cinéma (FNC), Coeur des sciences de l'UQAM, Montreal, CA
- 2012 - Salon Data I, présentation & *open workshop*, Eastern Bloc, Montreal, CA
- 2012 - Event *Empreintes sur la Main*, Nuit Blanche, Festival Montréal en Lumière, Montreal, CA
- 2011/2012 - Art residency / electronics training, centre Avatar, Québec, CA
- 2011 - *Kinoautomat RMX*, interactive video installation with Vincent Charlebois, Rendez-Vous du Cinéma Québécois (RVCQ), Cinémathèque Québécoise, Montreal, CA
- 2010 - *Capture*, multimedia performance, Contemporary art museum of Montreal (MACm), Montréal en lumière Festival, Montreal, CA

IMPLICATION

- 2016 - Volunteering: organization, floor manager, communications & VJing for *DJ-Q*, fundraiser event, Eastern Bloc digital art center
- 2005-07 - Organizing member of ACTIO, interuniversity artistic performance event, responsible for communications and graphics
- 2004-05 - Executive member of UQAM's art students union.

AWARDS

- 2009 - Scholarship of Excellence - Masters in Digital and Visual Arts, UQAM
- 2008 - Award: best visual achievement, Oboro - Événement Inter-universitaire de Création Vidéo, Montreal
- 2006 - Autodesk Scholarship, digital arts category, Paramètre contest, UQAM gallery